



Old Business: Sector Report Outs from Council Members

Nicole Green, Chair and Reentry Services Representative

Old Business: Funding Updates

Jamie Schechter and Christy Saxton, H3

New Business: (ACTION ITEM) Point in Time Count Committee Selection

Janel Fletcher, H3

New Business: Update: Changes to Brown Act Re: Remote Meeting Attendance and Training Requirements [25-3181](#)

**Attachments:** [Memo Re Remote Meeting Attendance as a Reasonable Accommodation April 2025](#)  
[Memo Re Revised Limits for Meeting Participation - Alternate Remote Teleconferencing Option April 2025](#)

Jamie Schechter, H3

Learning Corner: California Advancing Innovations in Medi-Cal (CalAIM) Enhanced Care Management

Pasia Gadson, Contra Costa Health Plan

Council Membership: Recognize Outgoing Council Member: Leslie Gleason

Nicole Green, Chair and Reentry Services Representative

Announcements

All

The next meeting is currently scheduled for 9/4/25

Adjourn

The Committee will provide reasonable accommodations for persons with disabilities planning to attend the Committee meetings. Contact the staff person listed below at least 72 hours before the meeting. Any disclosable public records related to an open session item on a regular meeting agenda and distributed by the County to a majority of members of the Committee less than 96 hours prior to that meeting are available for public inspection at 2400 Bisso Lane, D2, Concord during normal business hours. Staff reports related to items on the agenda are also accessible online at [www.contracosta.ca.gov](http://www.contracosta.ca.gov). If the Zoom connection malfunctions for any reason, the meeting may be paused while a fix is attempted. If the connection is not reestablished, the committee will continue the meeting in person without remote access. Public comment may be submitted via electronic mail on agenda items at least one full work day prior to the published meeting time.

Council on Homelessness: [contracostacoc@cchealth.org](mailto:contracostacoc@cchealth.org)